

INTERFUSION

A RESEARCH PROJECTS ASSESSMENT

2020 - 2021

Implemented and Ongoing Projects

European Commission Program “Criminal Justice” 2007-2013, Project ‘FREEDOM WINGS’: Identification and dissemination of European best practices about Restorative Justice and evaluation of the role and application of mediation and alternative measures in the EU member states.



European Commission Program “Criminal Justice” 2007-2013, Project ‘SPRING’: Prevention of and fight against crime: A new initiative to identify best practices in the alternative measures & treatment programs and to organize a European prevention campaign for youth.



Industrial Relations and Social Dialogue Program of the European Union - Directorate-Employment, Social Affairs and Inclusion, Project “INWORK”: A European study to identify and share the best practices of the industrial relations of Craft enterprises sectors: representation beyond administration, the possible leadership of SME.



Participatory Development Capacity Building, Project ‘FUTURE TOGETHER’: A bi-communal project implemented along with the Cyprus Technical Chamber (E TEK), the Union of Chambers of Cyprus Turkish Engineers and Architects (KTMMOB) with the support of UNDP-ACT (United Nations Development Program– Action for Cooperation and Trust). Main actions included among others capacity assessment; the identification and development of guidelines in order to institutionalize best practices course organization, training, and training impact evaluations, dissemination etc.



BECYBERSAFE (Beat Cyberbullying): An Erasmus KA2+ Project that set the goals of creating a set of applicable approaches and strategies within the EU's vision based on different ways of motivating and engaging teenagers in safer use of internet and campaigning against cyberbullying.



INNOLABS (Student innovation labs - a way to sustainable and socially responsible growth): An Erasmus Plus KA2 project that has set the goals of establishing student based innovation platforms (Innovator models) for the benefit of sustainable and socially responsible growth.



Thalassaemia Specific Electronic Communications (TSEC) is a successfully finished project under the NGO Fund-1, Priority Area:Health and Childcare: The main objective was the creation of an open source Electronic Health Records (EHRs) web-based application, developed by Interfusion Services Ltd for helping doctors recording and analyzing medical information related to thalassaemia patients in order to enhance clinical support and improve patient care. TSEC is composed of two major modules, Serious Infections Register and Adverse Drug Reactions Record.



A secure platform for IPTV Systems (ASPIS) is a EUREKA's Eurostars project with aim to develop a technical solution that will allow users to share their personal details in an easy, controlled and secure manner on the IPTV platform. This will lead to broader adoption of IPTV turning it into a vastly more interactive medium. ASPIS platform suggests a way to solve a number of problems of handling personal information in IPTV based applications, establishing a chain of trust between the customer and the application provider with the triple play service provider as the transaction mediator.



Open Source software usage by European Public Administrations (OSEPA) is an INTERREG IVC project: Free Open Source Software (FOSS) represents a potential of significant competitiveness gains of its adopters, both for public administrations as well as citizens and companies. As a result, it is of vital importance to examine how and whether appropriate public policies can alleviate barriers and inhibitors rendering the potential benefits of FOSS actual ones and enhancing the competitiveness of European economies.



MESUP (Mentoring Start-Ups): An INTERREG GREECE – CYPRUS project that succeeded in developing a series of actions and pilot applications for collaboration between the incubators in Greece (Crete) and Cyprus to encourage and assist new businesses and enterprise spin-offs.



Understanding patients and health professionals' perspective on Telemedicine and building confidence and acceptance (Chain of Trust): A co-funded by the Public Health Programme of the European Union managed by the Executive Agency for Health and Consumers (EAHC). The overall objective of COT was to assess the perspective of the main end users of telehealth services across the EU to see whether and how views have evolved since the initial deployment of telehealth and what barriers there still are in acceptance of these services.



Highly scalable Deployment model” of Inclusive E-Gov (DIEGO), is a CIP-ICT-PSP-3 project that finished successfully; The main outcome of DIEGO, was to offer to European Public Authorities a FULL e-Accessibility front-end for e-Gov services, highly scalable and affordable: A new “user-centric” and accessible service provision model for speeding up Inclusive e-Government & e-Governance (Inclusive e-Gov), including trans-borders services, according to preferred ICT media available (interactive TV, smart mobile devices, info-kiosks or PCs) to their respective citizens.



Speeding Every European Digital (SEED), is a CIPICT- PSP-5 project funded by E.U. that is recently concluded successfully in 2014: The target of SEED was to expand, through the “cloud computing” approach and a very cheap network of Interactive Public Service Advertising (i-PSA) nodes, the positive results of European Inclusive e-Governance initiatives to boost “citizen-centric” e-Gov Services, to reuse as much as possible the European, National, Regional and Local stocks of Public Sector Information (PSI) and to leverage saving costs of e-Government and e-Governance deployments.



INCA (Inclusive Introduction of Integrated Care) is a CIP-ICT-PSP-7: The project aims to improve outcomes for patients; creating access to better integrated socio-sanitary care e-Services (integration of health care, social care, long-term and self-care in any kind of health/living conditions) outside of hospitals; reducing unnecessary hospital admissions and enabling effective working of professionals across provider boundaries (silos).



Future Policy Modelling (FUPOL) is the only Largescale integrating project (IP) proposal that received funding from the E.U. under the FP7 ICT Call 7 - Objective ICT-2011.5.6 ICT solutions for governance and policy modelling: FUPOL aims at a completely new approach to traditional politics. Outcomes of the project, include a new governance model to engage all stakeholders in the whole policy design lifecycle, a policy knowledge database, a cloud computing based comprehensive ICT Framework, multilingual training, and multiple pilots.



Advanced Decision Support for Smart Governance (SmartGov) ‘Smart Cities’: The project will seek to provide new ways of designing and managing public services, infrastructure, sustainable mobility, economic development and social inclusion. However, two-way communication between citizens and urban policymakers is lacking strongly. This is partly the result of underutilization of citizens’ Social Media feeds and useful Open Data sets. The SmartGov project aims to create new support tools that effectively incorporate Linked Open Data and Social Media into Fuzzy Cognitive Maps (FCMs). FCMs are a useful modelling and visualization tool for discussing policy scenarios between citizens and governments. The developed tools will be tested and implemented in four European cities.



SOCLIMPACT is a project under the H2020-SC5-2016-2017 Call (Greening the Economy): SOCLIMPACT: DownScaling CLimate imPACTs and decarbonisation pathways in EU islands, and enhancing socioeconomic and non-market evaluation of Climate Change for Europe, for 2050 and beyond. The project aims at modelling downscaled CC effects and their socioeconomic impacts in European islands for 2030–2100, in the context of the EU Blue Economy sectors, and assess corresponding decarbonisation and adaptation pathways, complementing current available projections for Europe, and nourishing actual economic models with non-market assessment.



SOCLIMPACT

ON-OFF. Switch ON your mind, switch OFF gender-based violence online: Rights, Equality and Citizenship Programme: The project aims to prevent cyber GBV through the development of the ON-OFF Model with activities concerning underlying determinants, offline effects, targeted behaviours and positive social values. The Model will thus educate, raise awareness and empower teachers/educators and young people through effectively engaging Intervention Strategies. The project will also assess how it will change social attitude and involve decision-makers to promote more effective policies.



BE YOUTH, funded by the "Europe for Citizens" program: The objectives of the project are (1) to raise awareness among young people and communities about climate crisis; (2) to facilitate and encourage exchange of good ecological and nonviolent practice among NGOs, institutions and stakeholders; (3) to support youth leaders in fighting climate crisis with nonviolent methods; (4) to promote transnational youth-led initiative and nonviolent actions at European and regional level about climate issues.

BE-YOUTH

EU-FIN: European Union Fishing Network, funded by the "Europe for Citizens" program: The main purpose of the project has been the creation of an international network that gathers several municipalities belonging to different European nations, united by a strong and thriving tradition in fisheries. The project involved the organization of 4 events (Ravenna, Syracuse, Espinho, Denia) during which various Delegates discussed the main thematic of the sector, such as the importance of the fishing tradition - even in relation to the sustainable development and social integration, etc.



"ECHOES-European Cultural Heritage: Opportunities for citizens - Engagement and Social Inclusion: Europe for Citizen Programme of the EU: ECHOES represents a Network of 18 partners from 13 EU Countries + AL, RS and FYROM, which stems from the belief that the creation of a Community Cultural System (CCS) can assure a fruitful and stable cooperation between Local Authorities and CSOs from the Cultural and Social Sectors, working together for social inclusion of migrants, Roma, mentally or physically disabled people and vulnerable groups in general, through the valorization of the Cultural Heritage.

E.C.H.O.E.S

ALL IN - Pathways to belonging to: Intercultural Dialogue to Social Inclusion: Europe for Citizens Programme of the EU: The project aims to strengthen the ongoing efforts for successfully integrating immigrants and Third Country Nationals into the local community. As part of these efforts, the Municipality of Peyia will organize at the local level, a three-day workshop with relevant discussions and presentations. In addition, the ALL-IN transnational activities (workshops, discussions, groups, good practice visits, etc.) will aim to create a basis for promoting intercultural dialogue, mutual understanding and tolerance.

ALL-IN

Track & Field, a race towards the future: inclusion in sport of young people from disadvantaged backgrounds: Erasmus Plus Sports. The T&F4All project is an innovative project of social and cultural integration, favoured by participation in athletics activities, taken where it is usually not known, in the poorest neighbourhoods, in the streets where children and young people from our European cities are still found and get together. For this reason, it mainly responds to the priority "encourage social inclusion and equal opportunities in sport", and it is this that has been indicated as a choice by the consortium. Moreover, the project also responds to the priority "Combat violence and tackle racism, discrimination and intolerance in sport" whilst it complies with the European priority line of supporting grassroots sports.



MOVE - Erasmus + programme – sport Actions Small Collaborative Partnerships Programme. The Project MOVE will have a duration of 24 months and intends to transfer to children and adolescents, and their educators, coaches and instructors, a full awareness about the theme of socio-cultural integration and respect of other people through sport, removing prejudices and feelings of fear, or in extreme cases of hate, which can potentially turn into episodes of violence, racism, intolerance and bullying. "MOVE" also intends to stimulate in the young people a critical reflection on, the one hand, the psycho-physical risks related to a sedentary lifestyle and to an excessive use of videogames,

smartphones, etc. and on the other, the benefits related to the practice of physical activity, in particular the activity carried out in contact with nature. The Project foresees the sharing of Good Practices experimented by the partners involved, connected to the key theme of the project, and a peer reflection focused on the risks (psycho-physical) connected to the technological isolation and the sedentary life of young people.

Discover Europe - Europe for Citizens Programme of the EU. The main objective of the project is to fight Euroscepticism in the Union through the advancement of a better EU understanding among its citizens and by actively contributing to the development of an active European citizenship. Towards achieving that, the consortium facilitate in each of the participating countries a number of interrelated activities composed of numerous awareness-raising actions in high schools, conferences, round tables discussions and workshops that will be open to the general public and which will aim to attract and engage a wide audience of Europeans whilst promoting an intercultural exchange of ideas, aspirations and hopes among the receiving end of our primary group of EU citizens, despite their original country of origin or their ethnicity.

ME-YOU "Mediterranean Youth versus Climate Crisis" Erasmus Plus Programme of the EU. The objectives of the project are: (1) to raise awareness among young people and communities about climate crisis; (2) to facilitate and encourage exchange of good ecological and nonviolent practice among NGOs, institutions and stakeholders; (3) to support youth leaders in fighting climate crisis with nonviolent methods; (4) to promote transnational youth-led initiative and nonviolent actions at European and regional level about climate issues.

"Keeping intangible heritage alive as a tool to face climate change and create community" Erasmus Plus Programme of the EU. The objectives of the project are: (1) Improving the exchange of good practice in the field of intangible heritage, specifically traditional building techniques, notably (but not exclusively) dry-stone walling, but also other manifestations of intangible knowledge and practices, such as straw-bale construction, plant weaving, warming and cooling techniques to etc., and sustainability; (2) Documenting the knowledge that still exists regarding those techniques and identifying the holders of such knowledge; (3) Understanding differences in techniques according to factors such as available resources, farming practices, etc., and integrating them as much as possible in a common proposal for potential uses of traditional heritage in face of climate change.

"Education for sustainable development as enabler of 2030 Agenda" Erasmus Plus Programme of the EU. Many barriers to education access and educational outcomes remain in place and challenges to the monitoring of progress remain. Since education is not only an integral part of, but also a key enabler for sustainable development, it needs to be included in national development plans and strategies for achieving all the SDGs. - Which are the most critical interlinkages between SDG 4 and other goals and targets across the 2030 Agenda? How can co-benefits be promoted and tradeoffs reduced?

The project will seek to provide the means to transmit knowledge, values and skills across generation, enabling societies to set the foundation for thriving in the future.

"BE YOUR BOSS" Erasmus Plus Programme of the EU. The project has a duration of 24 months and its main priority will be "Supporting individuals in acquiring and developing basic skills and key competences". The choice of priority is due to the desire to overcome the lack of entrepreneurial skills of recent graduates in humanities, which very often are forced to enter the labor market with disorientation and high propensity to relocate in occupations far from the course of study done. The specific objective of BE YOUR BOSS is to provide support to young graduates (23-35 years) in humanities in the acquisition of entrepreneurial skills useful to encourage the creation of new businesses.

“SEASIDE: Removing barrierS to undErwater culturAl heritage for people with DiSabilities alming at Equal access to culture”. Erasmus Plus Programme of the EU. SEASIDE project [removing barrierS to undErwater culturAl heritage for people with DisabilitieS alming at Equal access to culture] supports in a holistic and integrated way the capacity building of factors concerning and dealing with disability in cultural organisations in order to ensure equal access to yet unexplored cultural assets such as UCH for people with disabilities (PwD). In this context, SEASIDE promotes a really ambitious goal, able to be achieved through really innovative and creative products with a significant and wide distribution. SEASIDE project deals with the existing need of disabled members of our society to enjoy the right of a full and decent cultural and social life (as stated in CRPD) in proper conditions ensuring dignity, self-reliance promotion and facilitation of their active participation.

“SmatchS - Sports organizations Matching Social inclusion issues” Erasmus Plus Sports Collaborate Programme of the EU. The main project objective is to develop and apply to the local contexts a Practical Intervention Methodology (SmatchS Methodology) of social inclusion of children with migratory background through sport activities by creating synergies between grassroots sport and social organizations as well as local authorities from Spain, France, Portugal, Cyprus and Greece. One of the important elements of the project implementation in general, and development of the project methodology in particular, is the collaboration with the academic partner (University of Graz, Austria) for providing effective data collection, validation and evaluation of the impact of sport activities for social inclusion of children in migration.

Summary

Interfusion employs experts in the above departments with vast experience in the management and coordination of research funded projects in both National and European level projects.

All three of our interdisciplinary departments support dynamic intellectual teams of members that focus on actively contributing and exploring links between core areas related to the wide range of the Socio Humanities, the contemporary Environmental challenges and in horizontal ICT fields like e-learning, e-government and e-inclusion, while keeping in tune with regional, national and international developments.

Our main goal is to both diffuse the research findings of socially and culturally related sciences in Cyprus to the international academia and to open a dialog with the rest of the members of the European region.